

WHITEPAPER

IN DEVELOPMENT

THE FANTASTIC STORY OF ORBIT WARS



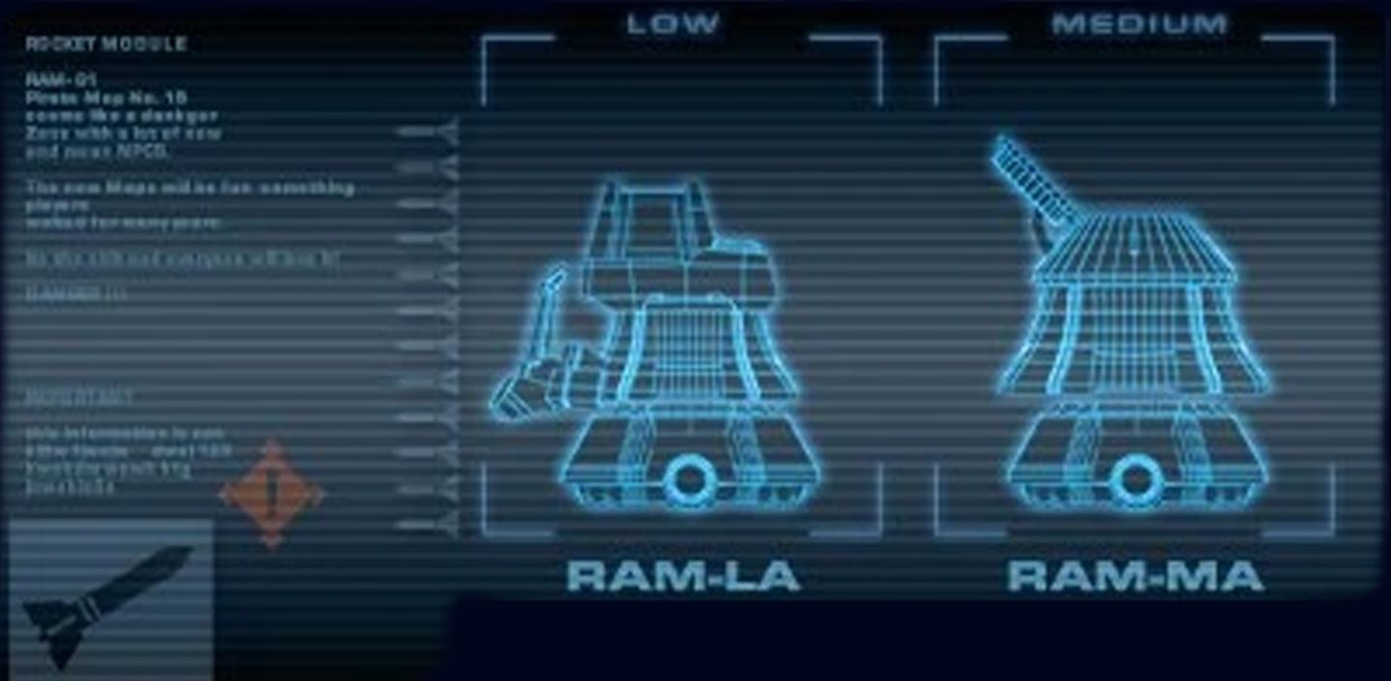


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THE CONTENT PLAN

1. INTRODUCTION

4

2. INHABITANTS OF ORBIT WARS

5

2.1 THE ALIENS OF THE ORBIT WARS UNIVERSE

3. DISCOVERING ORBIT WARS

8

3.1 MINERALS, BASES, MAPS, GATES

3.2 SHIPS, WEAPONS, LOOTBOX

13

3.3 GAMEPLAY

18

3.4 NETWORK, ACCOUNT BALANCE, WITHDRAW

20

PREHISTORY OF ORBIT WARS

LONG AGO, IN THE VAST EXPANSES OF SPACE, PEOPLE DREAMED OF EXPLORING NEW WORLDS, STAR SYSTEMS, AND GALAXIES. THIS DESIRE TO EXPLORE THE UNKNOWN LED TO THE BIRTH OF SPACE TRAVEL AND THE COLONIZATION OF DISTANT PLANETS.

ONE DAY, WHEN TECHNOLOGY REACHED UNPRECEDENTED HEIGHTS, ORBIT WARS EMERGED – A CRYPTO-GAME THAT BECAME THE PERFECT REFLECTION OF THE MAGNIFICENCE AND DANGERS OF SPACE TRAVEL. IT IS BASED NOT ONLY ON BATTLES AND STRATEGIES BUT ALSO ON THE IDEALS OF EXPLORATION, DIPLOMACY, AND UNITY.

PLAYERS FROM ALL OVER THE WORLD, SERVING AS CAPTAINS OF THEIR OWN SPACECRAFT, EMBARK ON THRILLING EXPEDITIONS, EXPLORE UNCHARTED WORLDS, ESTABLISH DIPLOMATIC RELATIONS WITH ALIEN CIVILIZATIONS, AND FIGHT FOR DOMINANCE IN SPACE.

EVERY DECISION PLAYERS MAKE INFLUENCES THE COURSE OF EVENTS IN THE GAME, SHAPING THE FUTURE OF THE ORBIT WARS UNIVERSE. EACH NEW DAY BRINGS NEW CHALLENGES AND OPPORTUNITIES, AND ONLY THE BRAVEST AND SMARTEST CAPTAINS CAN NAVIGATE THE PATH TO GLORY AND WEALTH.

THUS BEGAN THE LEGEND OF ORBIT WARS – THE CRYPTO-GAME THAT UNITED MILLIONS OF PLAYERS IN THE STRUGGLE FOR SPACE SUPERIORITY AND INSPIRED MANY TO EMBARK ON NEW DISCOVERIES AND ADVENTURES IN THE BOUNDLESS EXPANSES OF THE UNIVERSE.

ANNIHILATOR

THE ANNIHILATOR ARE CRUEL SPACE PIRATES WHO CHOOSE THE WEALTHIEST PLANETS IN THE GALAXY, DESTROY THEIR INHABITANTS, SUCH ALL THE RESOURCES OUT OF THE PLANET'S DEPTHS AND THEN FLY ON IN SEARCH OF THEIR NEXT VICTIM. NOW THEY ARE AIMING AT THE ORBIT WARS. OUR ORBIT WARS! THE ANNIHILATOR ATTACK THE ADVANCED ANIMALS' BASES AND DESTROY THEM RUTHLESSLY. THEY DO NOT COME IN CONTACT, ALWAYS A SURPRISE ATTACK AND NO ONE EVER KNOWS WHERE OR WHEN THEY WILL ATTACK NEXT.

HITAC-MINION

THESE ARE PRIMITIVE ANIMALS WHO DWELL ON THE ORBIT WARS AND OCCUR ON ITS SURFACE FROM TIME TO TIME. THEY WERE FIRST SPOTTED BY THE ADVANCED ANIMALS AFTER THE ANNIHILATOR STARTED ATTACKING THEIR BASES. APPARENTLY, WORRIED AND FRIGHTENED, HITAC-MINION LEAVE THEIR COZY SHELTERS AND SEEK PROTECTION. THE HERO CAN EASILY TAME THESE CREATURES. THEY ARE NEVER AGGRESSIVE AND CANNOT BE USED FOR ATTACKS, BUT THEY MAKE AN EXCELLENT DEFENSE.

CUBIKON

CUBIKON AND HIS FAITHFUL DEFENDERS - PROTEGIT! THESE DEFIANT INHABITANTS OF SPACE HAVE UNITED UNDER THE COMMAND OF CUBIKON, FORMING AN UNSTOPPABLE FORCE THAT STANDS IN THE WAY OF ANYONE WHO DARES TO TRESPASS THEIR TERRITORY. CUBIKON, MIGHTY AND MERCILESS, LEADS HIS SQUAD WITH UNBRIDLED ZEAL TO PROTECT HIS CORNER OF THE COSMOS. HIS FURY KNOWS NO BOUNDS, AND HIS ATTACKS ARE STRIKING IN THEIR DEVASTATING POWER. BUT EQUALLY DANGEROUS - PROTEGIT. WHILE THEY MAY SEEM SMALL AND HARMLESS

KRISTALLON

KRISTALLON IS A SYMBOL OF STRENGTH AND RESOLVE; HIS PRESENCE IN SPACE MAKES EVEN THE BRAVEST TRAVELERS TREMBLE. HIS ATTACKS ARE MERCILESS, AND HIS DEFENSE IS IMPENETRABLE, LIKE AN IMPREGNABLE FORTRESS IN THE DEPTHS OF STAR SYSTEMS. BUT MOST CAPTIVATING OF ALL IS HIS MYSTERIOUS ORIGIN AND INCREDIBLE SECRETS, HIDDEN WITHIN HIS MIGHTY FRAME. WHOEVER DARES TO CHALLENGE THIS INDOMITABLE WARRIOR, HE IS ALWAYS READY FOR BATTLE, READY TO DEFEND HIS TERRITORY AND SECRETS FROM ANYONE WHO DARES TO DISTURB HIS PEACE.

SIBELON

SIBELON IS A MYSTERIOUS CREATURE EXISTING AT THE INTERSECTION OF REALITY AND FANTASY. ITS ENCHANTING APPEARANCE MAKES EVEN THE BRAVEST SPACE EXPLORERS' HEARTS SKIP A BEAT. THE POWER AND CUNNING OF SIBELON EXTEND BEYOND COMPREHENSION, AND ITS ATTACKS ARE SKIN TO THE ONSLAUGHT OF COSMIC STORMS.

LORDAKIUM

LORDAKIUM IS A SOURCE OF ETERNAL MYSTERY AND POWER, POSSESSING KNOWLEDGE THAT SPANS THROUGH TIME AND SPACE. HIS GREATNESS KNOWS NO BOUNDS, AND HIS WILL IS AS UNWAVERING AS THE STARS IN THE CELESTIAL VAULT. HIS STRENGTH IS UNFATHOMABLE, HIS ATTACKS ARE DEVASTATING, AND HIS WISDOM SURPASSES ALL IMAGINATION.

ICE METEOROID

ICE METEOROID IS THE EMBODIMENT OF COLD AND POWER, ITS ATTACKS ICY LIKE THE BREATH OF WINTER WIND, AND ITS PRESENCE SHROUDED IN MYSTICAL DARKNESS. ITS PATH IS LIT BY COLD LIGHT, LEAVING ICY TRACES IN THE MEMORY OF THOSE WHO DARED TO STAND IN ITS WAY. YET BEHIND ITS ICY SHELL LIES SOMETHING DEEPER AND MORE MYSTERIOUS, ATTRACTING AND HOLDING CURIOUS TRAVELERS.

UBER DEVOLARIUM

UBERDEVOLARIUM IS THE SUPREME RULER OF THE COSMOS, HIS MIGHTY WINGS CARRYING HIM THROUGH THE STARRY EXPANSES WITH UNMATCHED GRACE AND POWER.

HIS PRESENCE FILLS THE SPACE WITH INEXHAUSTIBLE ENERGY, CAUSING TREMORS AMONG THOSE WHO BOLDLY STEP INTO HIS PATH. HIS ATTACKS ARE MIGHTY AND UNPREDICTABLE, LIKE THUNDEROUS LIGHTNING STRIKES IN THE DARK SKY, READY TO UNLEASH UPON ALL WHO DARE TO PROVOKE HIS WRATH.

BUT BEHIND HIS MAJESTIC APPEARANCE LIES DEEP WISDOM AND ANCIENT SECRETS OF THE COSMOS, ATTRACTING THOSE WHO SEEK TRUE UNDERSTANDING OF THE UNIVERSE.



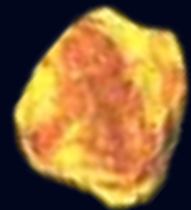
MINERALS, BASES, MAPS, GATES

MINERALS OF ORBIT WARS

SEPRUM IS A SPECIAL ORE THAT IS VERY DIFFICULT TO OBTAIN, BUT IT IS USED TO MAKE YOUR SHIP INCREDIBLY POWERFUL. 1 STONE ADDS +20% TO LASER OR MISSILE POWER.



PROMERIUM IS A SECONDARY ORE THAT INCREASES THE POWER OF YOUR GENERATORS. IT IS ALSO USED ON SKYLAB TO CREATE SEPRUM. 1 STONE ADDS +20% TO SHIELD CAPACITY AND +10% TO SHIP SPEED.



PALLADIUM IS THE MOST USEFUL PRIMARY RAW ORE IN DARKORBIT, AS ITS USAGE WILL ALWAYS REMAIN RELEVANT AND IMPORTANT DURING YOUR PLAYTHROUGH. IT IS USED TO OBTAIN EXTRA ENERGY THAT IS USED IN THE GALAXY GATE GENERATOR. 15 STONES CAN BE EXCHANGED FOR 1 TICKET IN THE PORTALS.



SKYLAB

RESOURCES ARE PRODUCED IN THE SKYLAB MINE. TO PRODUCE THEM, YOU NEED IN-GAME CURRENCY AS WELL AS ACCOMPANYING RESOURCES.



BASE

A BASE IS A LARGE COMPANY-OWNED STATION THAT HAS A DEMILITARIZED ZONE AND PROVIDES MAIN ACCESS TO:

SELLING ORE (COLLECTED FROM ALIENS)
CHANGING EQUIPMENT
VIEWING MISSIONS
INSTANT REPAIR

THERE ARE A TOTAL OF SIX BASES. EACH COMPANY OWNS TWO - ONE ON THEIR X-1 MAP AND THE OTHER ON X-8.



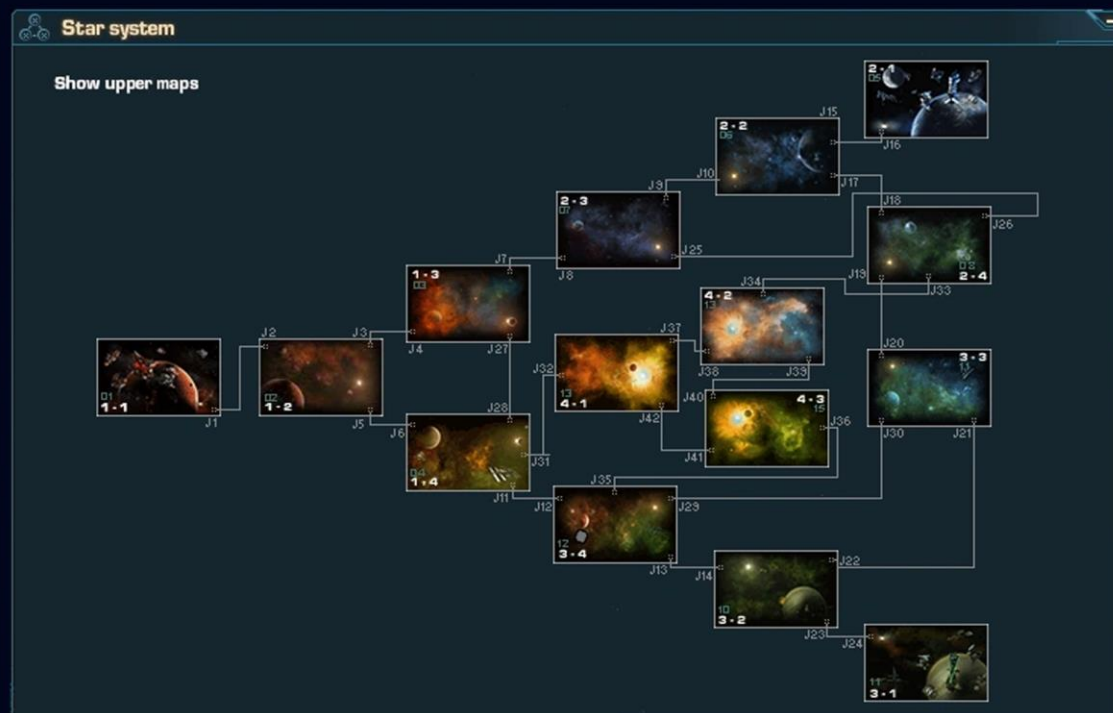
MAPS

ANY MAP MAY OR MAY NOT HAVE THE FOLLOWING,
DEPENDING ON THE MAP:

QUESTS TO COMPLETE
ORE OR BOXES TO COLLECT
ALIENS TO ATTACK
GALAXY GATES OR PORTALS
NO DEMILITARIZED ZONES
BELOW YOU CAN SEE THE DIFFERENT
SECTIONS OF THE MAPS BROKEN UP TO BETTER
UNDERSTAND THE START SYSTEM:

LOWERS

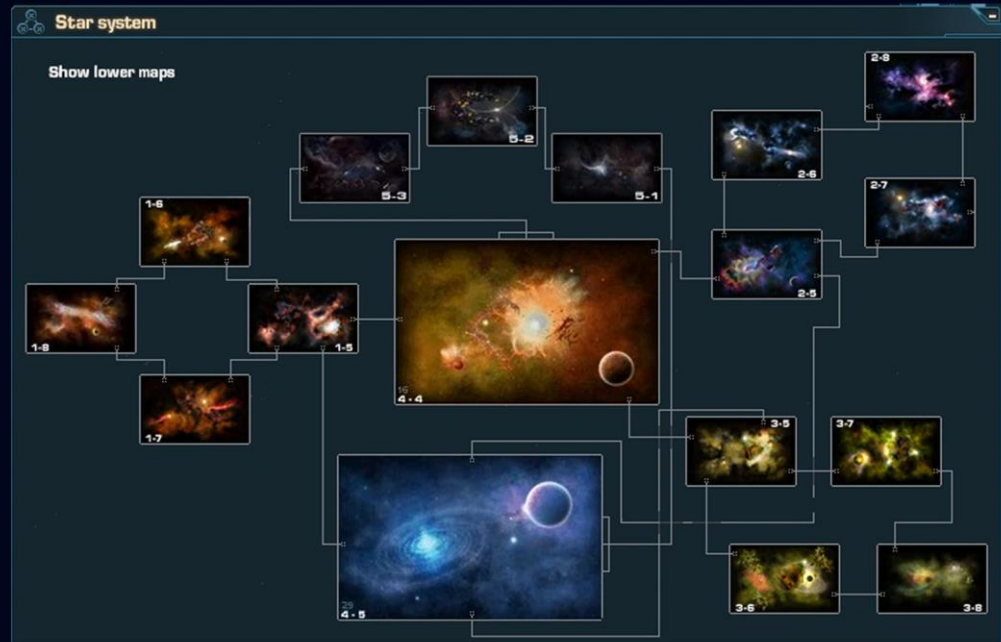
K-1, K-2, K-3, K-4



A LOWER MAP IS ONE OF FOUR MAPS THAT
A COMPANY HAS THAT IS USUALLY A GOOD
STARTING AREA FOR NEW PLAYERS SINCE
THERE ARE DEMILITARIZED ZONES AND SUCH.

UPPERS

H-5, H-6, H-7, H-8

**UPPERNEW**

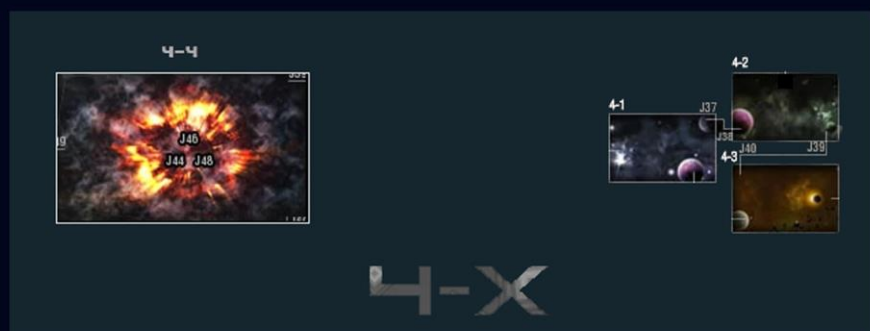
AN UPPER MAP IS A SECTION OF THE START SYSTEM AFTER PASSING THROUGH THE PVP / BATTLE MAP AREAS. THESE CONSIST OF MUCH HARDER ALIENS TO FIGHT, AS WELL AS HIGHER LEVEL REQUIREMENTS TO EVEN ACCESS THE UPPER MAPS.

BATTLE MAPS

4-1, 4-2, 4-3, 4-4

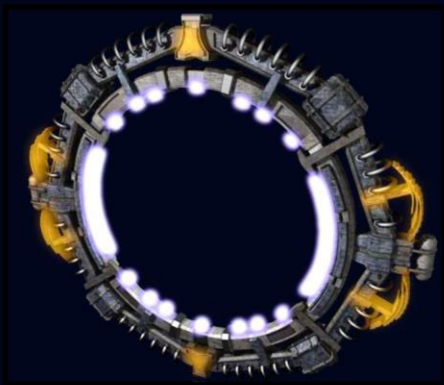
BATTLE MAPS

A BATTLE MAP IS WHERE PVP (PLAYER VS PLAYER) IS ENFORCED BY NOT HAVING ANY DEMILITARIZED ZONES, MAKING THEM MORE DIFFICULT FOR ANY NEW PLAYER TO ENTER WITHOUT BEING PREPARED.



GATES

CRYPTO GATES (OR GG) ARE SPECIAL TYPES OF PORTALS THAT TAKE YOU TO A COMPLETELY DIFFERENT SYSTEM. THERE YOU WILL ENCOUNTER VARIOUS DIFFERENT TYPES OF ALIENS THAT ATTACK IN WAVES, ENDING WITH SEVERAL REWARDS IF COMPLETED SUCCESSFULLY.



ALPHA



BETTA



ZETA

REWARDS

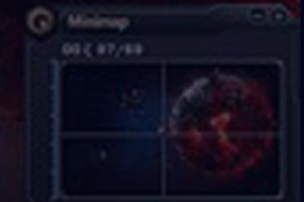
- 100,000 ETHEREUM
- 100,000 UCB-100 AMMUNITION
- 500,000 HONOR
- 10,000,000 EP
- 200 SEPR0M

REWARDS

- 200,000 ETHEREUM
- 200,000 UCB-100 AMMUNITION
- 1,000,000 HONOR
- 20,000,000 EP
- 400 SEPR0M

REWARDS

- 400,000 ETHEREUM
- 400,000 UCB-100 AMMUNITION
- 2,000,000 HONOR
- 40,000,000 EP
- 600 SEPR0M



SHIPS, WEAPONS, LOOTBOX.

SHIPS

A SHIP IS THE PRIMARY MODE OF TRANSPORTATION IN THE GAME, ENABLING PLAYERS TO NAVIGATE THE UNIVERSE AND ENGAGE IN BATTLES WITH OTHER PLAYERS OR ALIENS USING WEAPONRY. IN THE GAME, THERE ARE 5 SHIPS, NAMELY "VENGEANCE," "VENOM," "GOLIATH," "REGIS," AND "CYBORG." TYPICALLY, SHIPS ARE AVAILABLE FOR PURCHASE IN THE STORE AT ANY TIME, USUALLY FOR ETHEREUM AND MATIC. MOST OF THE TIME, PLAYERS WILL ENCOUNTER SPECIAL EVENTS OFFERING A NEW SHIP OR DESIGN FOR A LIMITED PERIOD. SOME SHIPS CAN BE WON THROUGH AUCTIONS.

VENGEANCE IS AN ELITE SHIP WELL-KNOWN FOR ITS' HIGH SPEED AND FOR ITS' RUSHER-LIKE ATTACK STYLE. DESIGNS FOR THE PUSAT AND HAMMERCLAW ARE AVAILABLE IN THE STORE FOR THIS TYPE OF SHIP.

DETAILS

MAX HIT POINTS 280,000 HP

COST 300,000 MATIC

SPEED 380

LasERS 10

GenerATORS 10



VENOM

COURAGE AND DETERMINATION ARE WHAT MAKES "VENOM" A TRUE MASTER OF THE COSMIC ARENA. SWIFT AND DEADLY, IT BRINGS DEATH TO THOSE WHO DARE TO STAND IN ITS PATH AND GLORY TO THOSE WHO DARE TO TAKE IT UNDER THEIR COMMAND.

DETAILS

MAX HIT POINTS 120,000 HP
GIVEN UPON REGISTRATION.
SPEED 320
Lasers 7
GENERATORS 10



GOLIATH

THE GOLIATH, IS ONE OF THE BEST SHIPS IN THE GAME, WITH VERY GOOD STATS OVERALL.



DETAILS

MAX HIT POINTS 356,000 HP
COST 1.000.000 MATIC
SPEED 300
Lasers 15
GENERATORS 15

REGIS

THE REGIS IS AN ELITE SUPPORT-THEMED SHIP WITH ABILITIES THAT CAN HEAL PILOTS AND GIVE SHIELD POWER TO PILOTS, INCLUDING YOURSELF.

DETAILS

MAX HIT POINTS 375,000 HP

COST 800,000 ETH

SPEED 300

Lasers 10

Generators 15



CYBORG

THE "CYBORG" SHIP REPRESENTS THE FUSION OF ADVANCED TECHNOLOGIES AND HUMAN EVOLUTION IN COSMIC WARFARE. ITS HULL, Akin TO ARMORED PLATING, SHIELDS IT FROM ENEMY ATTACKS, WHILE ITS INTEGRATED ARTIFICIAL INTELLIGENCE SCHEMES MAKE IT IRRESISTIBLE IN BATTLE.



DETAILS

MAX HIT POINTS 420,000 HP

COST 5,000,000 ETH

SPEED 350

Lasers 17

Generators 16

WEAPONS

LASER

IN THE GAME, THERE ARE 5 TYPES OF LASERS WITH DIFFERENT CHARACTERISTICS.



DETAILS

DAMAGE 65
SELL PRICE
50,000 MATIC

DETAILS

DAMAGE 75
SELL PRICE
100,000 MATIC

DETAILS

DAMAGE 140
SELL PRICE
200,000 MATIC

DETAILS

DAMAGE 175
SELL PRICE
100,000 ETH

DETAILS

DAMAGE 200
OBTAINING
BOOTY BOX

SHIELD GENERATOR

IN THE GAME, THERE ARE 3 TYPES OF SHIELD GENERATORS WITH DIFFERENT CHARACTERISTICS.



DETAILS

SHIELD STRENGTH
1,000 HP
SELL PRICE
50,000 MATIC



DETAILS

SHIELD STRENGTH
5,000 HP
SELL PRICE
100,000 ETH



DETAILS

SHIELD STRENGTH
10,000
SELL PRICE
500,000 ETH

SPEED GENERATORS

IN THE GAME, THERE ARE 3 TYPES OF SPEED GENERATORS WITH DIFFERENT CHARACTERISTICS.



DETAILS

SPEED 5
SELL PRICE
50,000 MATIC

DETAILS

SPEED 7
SELL PRICE
100,000 ETH

DETAILS

SPEED 12
SELL PRICE
500,000 ETH

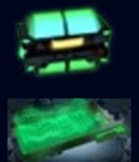
LOOTBOX

Green

THE MOST FREQUENTLY ENCOUNTERED CHESTS IN SPACE REQUIRE GREEN KEYS.

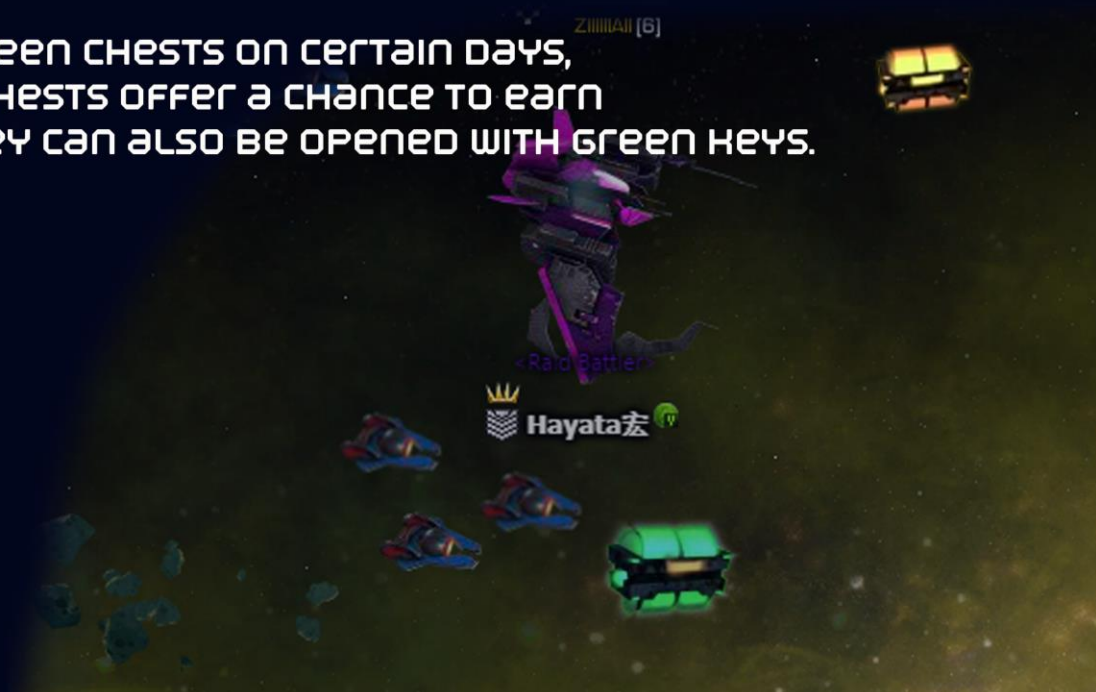
GREEN KEY

COSTS 1,500 ETH. CONTAINS LF4 REWARDS.



GOLD

BY REPLACING GREEN CHESTS ON CERTAIN DAYS, THESE GOLDEN CHESTS OFFER A CHANCE TO EARN UNIQUE NFTS. THEY CAN ALSO BE OPENED WITH GREEN KEYS.



GAMEPLAY

EXPLORING SPACE: PLAYERS EMBARK ON JOURNEYS THROUGH THE COSMOS, EXPLORING VARIOUS PLANETS, STAR SYSTEMS, AND GALAXIES IN SEARCH OF RESOURCES, TREASURES, AND NEW TECHNOLOGIES. DANGERS MAY LURK IN SPACE, SUCH AS COSMIC STORMS, ANOMALOUS PHENOMENA, OR HOSTILE ALIENS. PLAYERS MUST BE PREPARED FOR COMBAT ENCOUNTERS OR ADEPTLY NAVIGATE THESE HAZARDS.



COMBAT ACTIONS: THE GAME FEATURES EXCITING COMBAT ACTIONS WHERE PLAYERS CAN BATTLE AGAINST OPPONENTS, DEFEND THEIR TERRITORIES, OR ATTACK ENEMY BASES USING VARIOUS WEAPONS AND TACTICS.



NFT

COLLECTING AND TRADING NFTS: PLAYERS HAVE THE OPPORTUNITY TO COLLECT UNIQUE NFTS. THEY CAN ALSO TRADE NFTS ON THE IN-GAME MARKET. ACQUIRE YOUR NFTS FROM GOLDEN LOOT BOXES AND RECEIVE THEM FOR SPECIAL EVENTS AND CAMPAIGNS.

EVENT

DOMINATION

 <p>BEACON</p> <ul style="list-style-type: none"> > Capture strategic beacons to earn DOMINATION Points for your Company > Unclaimed neutral beacons require 2 minutes to be captured > Freshly captured beacons have a 15 minute cooldown before they can be reset to neutral > Beacons are on maps 4-1, 4-2, and 4-3 	 <p>CBS</p> <ul style="list-style-type: none"> > If your Company controls all 3 beacons on a map, building a CBS will grant an extra 4 DOMINATION Points > If your Company controls 5 beacons, the CBS bonus increases to 9 DOMINATION Points 	 <p>GATE</p> <p>If your Company has 9 DOMINATION Points, you will gain:</p> <ul style="list-style-type: none"> > A direct Gate connection between your X-1 HQ and the 4-4 map > A 5% Uridium discount on all items in the shop > New RB-214 ammunition!
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USE RB-214 AMMO TO ASSAULT A RICH PRIZE: AN ALIEN FREIGHTER CONVOY

CHANCE TO LOOT LF-4 AND DRONE DESIGNS!



NETWORK, ACCOUNT BALANCE, WITHDRAW

NETWORK

OUR CRYPTO-GAME OPERATES ON THE **ETHEREUM AND POLYGON NETWORK**, PROVIDING PLAYERS WITH A RELIABLE AND EFFICIENT PLATFORM FOR CONDUCTING GAMING TRANSACTIONS. THE **ETHEREUM NETWORK** IS KNOWN FOR ITS SECURITY AND DECENTRALIZATION, MAKING IT AN IDEAL CHOICE FOR CRYPTOCURRENCY GAMES. ON THE OTHER HAND, THE **POLYGON NETWORK** ENSURES HIGH THROUGHPUT AND LOW FEES, MAKING THE GAMING PROCESS SMOOTHER AND MORE ACCESSIBLE TO ALL PLAYERS. WORKING ON BOTH NETWORKS GIVES PLAYERS MORE OPPORTUNITIES FOR INTERACTION, TRADING, AND DEVELOPMENT WITHIN THE GAME.



Manage Cryptocurrency Assets:

Experience gameplay in a new format, where blockchain and cryptocurrency technologies become part of your cosmic adventure. Conduct transactions, collect digital assets, and build your own crypto empire.



BALANCE

IN YOUR GAME ACCOUNT, THERE ARE TWO IMPORTANT CURRENCIES: MATIC AND ETHER. EARN YOUR FUNDS BY BATTLING MONSTERS, COMPLETING QUESTS, EXPLORING MYSTERIOUS PORTALS, AND ACTIVELY PARTICIPATING IN VARIOUS EVENTS.



WITHDRAW

YOU CAN WITHDRAW YOUR BALANCE FROM THE GAME ACCOUNT IN ETHEREUM AND POLYGON NETWORKS. TO DO THIS, LINK YOUR WALLET TO YOUR GAME ACCOUNT, SUBMIT A WITHDRAWAL REQUEST, AND CONFIRM THE WITHDRAWAL IN THE GAME INTERFACE.

WITHDRAWAL BECOMES AVAILABLE AT LEVEL 10.
THE MINIMUM WITHDRAWAL AMOUNT IS
10,000,000 FOR ETHEREUM
50,000,000 FOR MATIC.

THE EXCHANGE RATE FOR THE IN-GAME CURRENCY IS
1,000,000 ETHEREUM FOR 0.004 ETH
10,000,000 MATIC FOR 10 MATIC TOKENS.

WALLETS

LEVEL: 1

HONOR: 0

EXPERIENCE: 0

EXIT

WITHDRAW

Clan

Hangar

GO TO BATTLE

Auction

Shop

